

Games Consoles in Japan

Industry Report | 2025-05-29 | 47 pages | MarketLine

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Report description:

Games Consoles in Japan

Summary

Games Consoles in Japan industry profile provides top-line qualitative and quantitative summary information including: market size (value 2019-24, and forecast to 2029). The profile also contains descriptions of the leading players including key financial metrics and analysis of competitive pressures within the market.

Key Highlights

- A game console is a specialized computer system designed specifically for playing video games. It typically consists of a console unit and a controller and is connected to a display device such as a television or monitor. Market volume refers to the total number of units of game consoles sold by Nintendo, Microsoft, and Sony through the sales of their respective home entertainment and handheld consoles, including hybrid models that were introduced in 2017 within a year. The market scope excludes game titles, system updates, subscription services, etc.
- The Japanese games consoles market recorded revenues of \$2,355.3 million in 2024, representing a compound annual growth rate (CAGR) of 11.9% between 2019 and 2024.
- Market consumption volume increased with a CAGR of 8% between 2019 and 2024, reaching a total of 6,940.9 thousand Units in 2024.
- Japan accounted for a 9.7% share of the Asia-Pacific games consoles market in 2024.

Scope

- Save time carrying out entry-level research by identifying the size, growth, major segments, and leading players in the games consoles market in Japan

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- Use the Five Forces analysis to determine the competitive intensity and therefore attractiveness of the games consoles market in Japan
- Leading company profiles reveal details of key games consoles market players' global operations and financial performance
- Add weight to presentations and pitches by understanding the future growth prospects of the Japan games consoles market with five year forecasts

Reasons to Buy

- What was the size of the Japan games consoles market by value in 2024?
- What will be the size of the Japan games consoles market in 2029?
- What factors are affecting the strength of competition in the Japan games consoles market?
- How has the market performed over the last five years?
- What are the main segments that make up Japan's games consoles market?

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