

Video Games in the US

Market Direction | 2024-05-15 | 28 pages | Euromonitor

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Report description:

In 2023, video games in the US saw insignificant current value growth. Nevertheless, video games software saw a stronger performance, and 2023 will go down in history as one of the biggest years for video games software. Major series titles such as Baldur's Gate 3, Diablo 4, Alan Wake 2, and The Legend of Zelda: Tears of the Kingdom all continued their respective series with performances that were widely praised, and in many cases nominated for Game of the Year. New IPs also saw an important yea...

Euromonitor International's Video Games in USA report offers a comprehensive guide to the size and shape of the market at a national level. It provides the latest retail sales data 2019-2023, allowing you to identify the sectors driving growth. It identifies the leading companies, the leading brands and offers strategic analysis of key factors influencing the market - be they new product developments, distribution or pricing issues. Forecasts to 2028 illustrate how the market is set to change.

Product coverage: Video Games Hardware, Video Games Software.

Data coverage: market sizes (historic and forecasts), company shares, brand shares and distribution data.

Why buy this report?

- * Get a detailed picture of the Video Games market;
- * Pinpoint growth sectors and identify factors driving change;
- * Understand the competitive environment, the market's major players and leading brands;
- * Use five-year forecasts to assess how the market is predicted to develop.

Euromonitor International has over 40 years' experience of publishing market research reports, business reference books and online information systems. With offices in London, Chicago, Singapore, Shanghai, Vilnius, Dubai, Cape Town, Santiago, Sydney, Tokyo and Bangalore and a network of over 800 analysts worldwide, Euromonitor International has a unique capability to develop reliable information resources to help drive informed strategic planning.

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2023 proves a marquee year for software, particularly on consoles

The parade of major software company acquisitions continues in 2023

Gaming subscriptions are an ongoing force in the console and PC space

PROSPECTS AND OPPORTUNITIES

Omnichannel Microsoft setting itself up for success; Sony begins to look to the future

When will Nintendo satiate long-parched fans; and can anyone clean up mobile gambling?

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